

Romeo & Juliet on Facebook

WebQuest Description: Romeo and Juliet were teenagers- what if they were teenagers today? How would they communicate differently?

Grade Level: 9-12

Curriculum: English / Language Arts

Keywords: English, Technology, Shakespeare

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WebQuest URL: <http://zunal.com/webquest.php?w=90771>

Introduction

Now that we have finished the play, we are going to drag Romeo and Juliet into the 21st century and give them Facebook accounts. Using the web page linked to here, we are going to split up into groups of two and adapt a scene from the play in the form of a Facebook conversation. Do not just take the dialog and plug it in: It needs to be changed into modern language, like what you and your friends use talking to each other on Facebook. The scene you pick should have at least two characters in it, and I recommend taking one that includes at least the two main characters. Each you will handle a different character. At the end, we are going to save our work and I am going to collect links so that I can put them all up on one webpage, and you guys are going to walk us through your scenes!

Tasks

Each partnership will create a Facebook conversation using <http://fakeconvos.com/newconvo.php#> that adapts a scene from R&J featuring at least two characters. During the presentation period they will read the dialogue to their classmates. Your scene should: 1: Be at least 10 lines long 2: Involve 2 or more characters 3: Translate the original dialogue into something more modern (feel free to use emoticons, abbreviations, or other devices you see / use on Facebook or in texting) Romeo + Juliet, 1996 Dir. Baz Lurhmann

Process

1. View the cheesy sample linked to on this page. 2. With your partner, select a scene from Romeo & Juliet of at least 10 lines that includes 2 or more characters. 3. Following the instructions on the Fakeconvo page, select your first speaker and first status update (which will probably be a line of dialogue but can be a stage direction or something else). 4. Translating the dialogue into something modern, enter the whole scene. 5. When finished, save your project and write down the link. We will be looking at all of them at the end of class. Romeo + Juliet, 1996 Dir. Baz Lurhmann

Evaluation

Your group will be evaluated on the following criteria: -Scene length: The scene you have adapted is at least 10 lines long. -Character Selection: The scene features at least 2 speaking characters. -Dialogue Adaptation: The dialogue from the scene is adapted into modern language accurately (in other words, the scene and dialogue still "mean" the same things)

Romeo + Juliet, 1996 Dir. Baz Lurhmann

Category and Score	1	2	3	4	Score
Scene Selection	Less Than 10 Lines	--	--	10 or More Lines	--

Category and Score	1	2	3	4	Score
Character Selection	Less than 2 speaking characters.	--	--	2 or more characters.	--
Dialogue Adaptation	Dialogue not adapted	--	Dialogue adapted but with missed meanings.	Dialogue effectively adapted to modern usage.	--
--	--	--	--	--	--
				Total Score	

Conclusion

One of the reasons we still read Shakespeare today is that the themes he uses are timeless. While the language can sometimes be difficult, and some of the story elements might seem strange to us, we can still relate to the things he wrote about today. Think about this as you read other works-- empathize with the characters, try to imagine what it would feel like to be in that situation, and relate it to challenges and events in your own life. Did updating Shakespeare give you more insight into the play? If you were to modernize the whole story, how might you do it? Where would you set it? Who would the characters be?

Romeo + Juliet, 1996 Dir. Baz Lurhmann

Teacher Page

NETS Standards for Students

1. Creative and Innovation

1b. Create original works as a means of personal or group expression

2. Communication and Collaboration

2b. Communicate information and ideas effectively to multiple audiences using a variety of media and formats.

2d. Contribute to project teams to produce original works or solve problems.

5. Digital Citizenship

5b. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.

Standards

Credits

Other