

Going aboard

WebQuest Description: While developing the project, students will get acquainted with essential vocabulary/phrases to role-play a dialogue between two travelers asking directions and a person in local country.

Grade Level: 9-12

Curriculum: Foreign Language

Keywords: Asking and giving direction, travel, country

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Introduction

The purpose of this task is to develop your knowledge of the interaction between travelers and people in aboard. Think about all the vocabulary you know about places, sign and preposition of places; the contents of asking and giving directions; what the travels would ask you; how you would explain your directions; any problems which might occur, etc.

Tasks

You have watched "OUR FIRST TIME IN PARIS!" Now imagine you are on holidays in Paris. You want to take a photo in good view and you decide to go to Eiffel tower. You will have to role-play a common situation: asking/ giving directions. Be prepared because you will have to embody one out of three characters: - cheerful local person; - confused traveler; - energetic traveler.

Process

Step 1. Form a group of three, choose your character and create a place; Step 2. Discuss the plot: - where; - when; - who; - what to ask; - what is the problem; - how you react; - how you solve the problem. Step 3. Visit the following links to help you structure your dialogue. <https://www.easypacelearning.com/all-lessons/english-level-2/1289-asking-for-and-giving-directions-english-lesson><https://www.ego4u.com/en/cram-up/vocabulary/directions><https://www.speaklanguages.com/english/phrases/asking-and-giving-directions><http://www.english-at-home.com/phrases-for-giving-directions/> Step 4. Use the vocabulary and phrases you have learnt to write down the dialogue. Take notes. Step 5. Go to Google images (<http://images.google.pt>) and choose the perfect digital setting for your role-play. Bring anything you need to customize your setting (places, location, appropriate clothing, etc.) Step 6. Practise and perform your dialogue with your partners. Start your task. Use your imagination! Good luck and enjoy your trip!

Evaluation

Description: Download the criteria for assessment of the WebQuest.

Category and Score					Score
				Total Score	

Conclusion

Congratulations! You have finished your work and have certainly enlarged your vocabulary and learnt more about asking and giving directions. Now it is time to share your works and keep on learning.

Teacher Page

This WebQuest was designed to meet the curriculum needs of 16-year-old Thailand pupils. While running this project, students will

develop: - problem solving capacity; - autonomy and study skills; - capacity for analysis, synthesis and evaluation, thus reinforcing critical thinking; - creativity; - sense of responsibility and organization; - cooperation; - IT skills. The project will allow teachers to evaluate the learning process and not only the final product.

Standards

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Credits

Other